Evaluation 5

1 QUESTIONS

- 1. Describe the K-armed bandit setting. Explain how to assess the performance of a given strategy in this setting.
- 2. How does a K-armed bandit problem differs from a classical reinforcement learning problem in an MDP?
- 3. Describe at least three approaches which address the exploration-exploitation problem in the K-armed bandit setting and discuss their drawbacks.
- 4. Describe the *Upper Confidence Bound (UCB)*, and explains how it follows the *optimism in the face of uncertainty* principle.
- 5. When does the *UCB* algorithm should switch from exploration to exploitation? Provide and prove bounds.
- 6. Describe the *Upper Confidence Trees* (*UCT*) algorithm, and explain why, despite the fact that *UCT* is consistent with respect to *UCB*, it may demonstrate poor performance in practice.